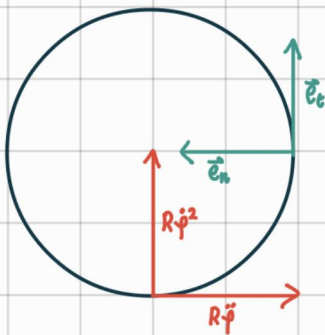


1) Izračunaj tangencialni in normalni pospešek pri gibanju po krožnici.

$$\vec{r}(t) = R(\cos(\varphi(t)), \sin(\varphi(t)))$$

$$\vec{v}(t) = \dot{\vec{r}}(t) = R(-\sin(\varphi(t)) \cdot \dot{\varphi}(t), \cos(\varphi(t)) \cdot \dot{\varphi}(t))$$

$$\vec{a}(t) = \ddot{\vec{r}}(t) = R(-\cos(\varphi(t)) \cdot \dot{\varphi}^2(t) - \sin(\varphi(t)) \cdot \ddot{\varphi}(t), -\sin(\varphi(t)) \cdot \dot{\varphi}^2(t) + \cos(\varphi(t)) \cdot \ddot{\varphi}(t))$$



$$\vec{e}_t = (-\sin \varphi(t), \cos \varphi(t)) \quad (\text{ista smer kot hitrost})$$

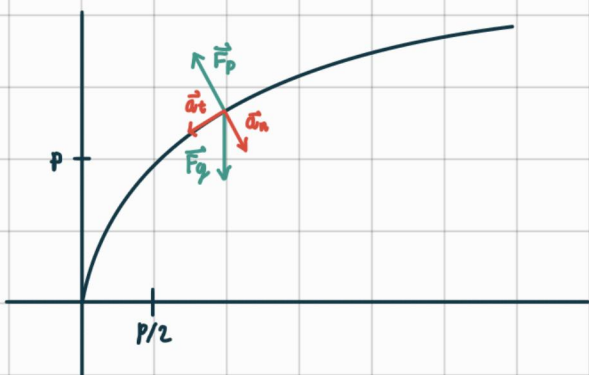
$$\vec{a}(t) = R[(-\cos \varphi(t) \cdot \dot{\varphi}^2(t), -\sin \varphi(t) \cdot \dot{\varphi}^2(t)) + (-\sin \varphi(t) \cdot \ddot{\varphi}(t), \cos \varphi(t) \cdot \ddot{\varphi}(t))]$$

$$\Rightarrow \vec{a}_t = R \cdot \overset{\text{kotni pospešek}}{\ddot{\varphi}(t)} \cdot (-\sin \varphi(t), \cos \varphi(t)) \quad \parallel \vec{v}(t)$$

$$\vec{a}_n = R \cdot \overset{\text{kotna hitrost}}{\dot{\varphi}^2(t)} \cdot (-\cos \varphi(t), -\sin \varphi(t)) \quad \parallel \vec{r}(t)$$

$$\mathcal{R} = \frac{|\dot{\vec{p}} \times \ddot{\vec{p}}|}{|\dot{\vec{p}}|^3} \quad \text{torzijska ukrivljenost}$$

2) Gladek klarec ima obliko parabole $y^2 = 2px$. V katero točko moramo postaviti in spustiti majhno telo z maso m , da bo zapustilo parabolo v točki $(\frac{p}{2}, p)$.



$$\vec{F}_p + \vec{F}_g = \vec{a} \cdot m$$

$$\vec{F}_p + \vec{F}_g = (\vec{a}_n + \vec{a}_t) \cdot m$$

$$\vec{\varphi}(y) = \left(\frac{x^2}{2p}, y \right)$$

$$\dot{\vec{\varphi}}(y) = \left(\frac{2x}{2p}, 1 \right) = \left(\frac{x}{p}, 1 \right)$$

$$\ddot{\vec{\varphi}}(y) = \left(\frac{1}{p}, 0 \right)$$

$$\text{tangentna smer: } \vec{e}_t = -\frac{\left(\frac{x}{p}, 1\right)}{\sqrt{\frac{x^2}{p^2} + 1}} = -\frac{(x, p)}{\sqrt{y^2 + p^2}}$$

$$(\vec{e}_t \parallel \dot{\vec{\varphi}})$$

$$\text{normalna smer: } \vec{e}_n = \frac{(p, -y)}{\sqrt{y^2 + p^2}}$$

$$(\vec{e}_n \perp \vec{e}_t)$$

$$\dot{\vec{\varphi}} \times \ddot{\vec{\varphi}} = \left(\frac{x}{p} \vec{i} + \vec{j} \right) \times \left(\frac{1}{p} \vec{j} \right) = -\frac{1}{p} \vec{k}$$

$$\text{ukrivljenost: } \mathcal{R} = \frac{|\dot{\vec{\varphi}} \times \ddot{\vec{\varphi}}|}{|\dot{\vec{\varphi}}|^3} = \frac{\frac{1}{p}}{\left(\frac{x^2}{p^2} + 1\right)^{3/2}}$$

2. Newtonov zakon:

$$\text{tangentna smer: } \vec{F}_g \cdot \vec{e}_t = m \cdot a_t$$

$$\text{normalna smer: } \vec{F}_g \cdot \vec{e}_n - F_p = m \cdot a_n$$

$$\vec{F}_g = (0, -mg)$$

$$\Rightarrow F_p = \vec{F}_g \cdot \vec{e}_n - m \cdot a_n =$$

$$= \frac{mgy}{\sqrt{y^2 + p^2}} - m \cdot \frac{1}{p \left(\frac{x^2}{p^2} + 1\right)^{3/2}} \cdot v^2 =$$

$$= \frac{m}{\left(\frac{v^2}{p^2} + 1\right)^{3/2}} \cdot \left(\frac{g y \left(\frac{v^2}{p^2} + 1\right)}{p} - \frac{v^2}{p} \right)$$

$$\frac{g y \left(\frac{v^2}{p^2} + 1\right)}{p} - \frac{v^2}{p} = 0, \quad y = p$$

$$\frac{2yp}{p} = \frac{v^2}{p}$$

$$v^2 = 2yp$$

$$v = \sqrt{2yp}$$

$$E = T + U = \text{konst.}$$

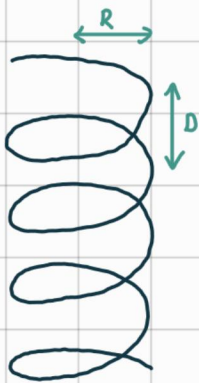
$$mgh + 0 = mgp + m \frac{v^2}{2}$$

$$h = \frac{gp + \frac{2gp}{2}}{g} = 2p$$

$$\frac{(2p)^2}{2p} = 2p$$

Postaviti ga moramo v točko $(2p, 2p)$.

- 3) Na gladko vijočnico je vezana materialna točka z maso m . Določi vrjeno gibanje, če jo ob začetku opazovanja spustimo (brez začetne hitrosti).



$$\vec{\Phi}(\varphi) = (R \cos \varphi, -R \sin \varphi, -\frac{D}{2\pi} \varphi)$$

$$\vec{\Phi}'(\varphi) = (-R \sin \varphi, -R \cos \varphi, -\frac{D}{2\pi})$$

$$\vec{\Phi}''(\varphi) = (-R \cos \varphi, R \sin \varphi, 0)$$

$$\text{tangenta: } \vec{\Phi}' = (-R \sin \varphi, -R \cos \varphi, -\frac{D}{2\pi})$$

$$= \sqrt{R^2 + \frac{D^2}{4\pi^2}} \cdot \vec{e}_t$$

$$\text{binormala: } \vec{B} := \vec{\Phi}' \times \vec{\Phi}'' = \left(\frac{DR}{2\pi} \sin \varphi, \frac{DR}{2\pi} \cos \varphi, -R^2 \right)$$

$$= R \sqrt{\frac{D^2}{4\pi^2} + R^2} \cdot \vec{e}_{bi}$$

$$\text{normala: } \vec{N} := \vec{B} \times \vec{\Phi}' = \left(R^3 \cos \varphi + \frac{D^2 R}{4\pi^2} \cos \varphi, -R^3 \cos \varphi - \frac{D^2 R}{4\pi^2} \sin \varphi, 0 \right)$$

$$= \left(R^3 + \frac{D^2 R}{4\pi^2} \right) \cdot \vec{e}_n$$

$$\text{Ukrivljenost: } \mathcal{K} := \frac{|\vec{\rho}' \times \vec{\rho}''|}{|\vec{\rho}'|^3} = \frac{-R \sqrt{\frac{D^2}{4\pi^2} + R^2}}{\left(R^2 + \frac{D^2}{4\pi^2} \right)^{3/2}} = \frac{R}{R^2 + \frac{D^2}{4\pi^2}}$$

2. Newtonov zakon:

$$\text{tangentialna smer: } \vec{F}_g \cdot \vec{e}_t - m a_t = m \dot{v}$$

$$\text{normalna smer: } \vec{F}_g \cdot \vec{e}_n + \vec{F}_p \cdot \vec{e}_n = m a_n = m \mathcal{K} v^2$$

$$\text{binormalna smer: } \vec{F}_g \cdot \vec{e}_{bi} + \vec{F}_p \cdot \vec{e}_{bi} = 0$$

$$\vec{F}_g = (0, 0, -mg)$$

$$(t) \Rightarrow m a_t = \frac{mg \frac{D}{2\pi}}{\sqrt{R^2 + \frac{D^2}{4\pi^2}}} \Rightarrow \dot{v} = \text{konst}$$

$$\Rightarrow v(t) = \frac{gD}{2\pi\sqrt{R^2 + \frac{D^2}{4\pi^2}}} \cdot t$$

$$\vec{v}(t) = \dot{\vec{r}}(t) = (\dot{\Phi}(\varphi(t))) = \dot{\Phi}'(\varphi(t)) \cdot \dot{\varphi}(t)$$

$$v(t) = |\dot{\Phi}'(\varphi(t))| \dot{\varphi}(t) = \sqrt{R^2 + \frac{D^2}{4\pi^2}} \cdot \dot{\varphi}(t)$$

$$\dot{\varphi}(t) = \frac{gD}{2\pi(R^2 + \frac{D^2}{4\pi^2})} \cdot t \quad \Rightarrow \quad \varphi(t) = \frac{gD}{4\pi(R^2 + \frac{D^2}{4\pi^2})} \cdot t^2$$

21.11.

1) Točka se premika po ravnini tako, da ima ves čas konstantno velikost hitrosti u , smer pa odklepa kot $\alpha \in (0, 2\pi)$ z radialno smerjo.

a) Določí trajektorijo točke.

b) Izračunaj pospešek točke.

$$\begin{aligned} \text{a) } v_r &= \dot{r} = u \cdot \cos\alpha & a_r &= \ddot{r} - r\dot{\theta}^2 \\ v_\theta &= r\dot{\theta} = u \cdot \sin\alpha & a_\theta &= r\ddot{\theta} + 2\dot{r}\dot{\theta} \end{aligned}$$

$$r(t=0) = r_0$$

$$\theta(t=0) = 0$$

$$r(t) = t u \cos\alpha + r_0$$

$$\dot{\theta} = \frac{u \sin\alpha}{t u \cos\alpha + r_0}$$

$$\theta|_0^t = \frac{u \sin\alpha}{u \cos\alpha} \cdot \ln(t u \cos\alpha + r_0) \Big|_0^t = \tan\alpha \cdot (\ln(t u \cos\alpha + r_0) - \ln(r_0)) =$$

$$= \tan\alpha \cdot \ln\left(\frac{t u \cos\alpha}{r_0} + 1\right) = \tan\alpha \cdot \ln\left(\frac{r}{r_0}\right)$$

Določimo trajektorijo v boljši obliki.

$$\ln\left(\frac{r}{r_0}\right) = \frac{\theta}{\tan \alpha}$$

$$r = r_0 e^{\frac{\theta}{\tan \alpha}}$$

b) $\dot{r} = u \cos \alpha$
 $\ddot{r} = 0$

$$\dot{\theta} = \frac{u \sin \alpha}{u t \cos \alpha + r_0} = \frac{u \sin \alpha}{r}$$

$$\ddot{\theta} = -\frac{u \sin \alpha u \cos \alpha}{(u t \cos \alpha + r_0)^2}$$

$$a_r = \ddot{r} - r \dot{\theta}^2 = -\frac{u^2 \sin^2 \alpha}{t u \cos \alpha + r_0}$$

$$a_\theta = r \ddot{\theta} + 2 \dot{r} \dot{\theta} = \frac{u^2 \cos \alpha \sin \alpha}{t u \cos \alpha + r_0}$$